

# PEER-LED TEAM LEARNING LEADER TRAINING

## CHEMJeopardy

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### Introduction

The use of games such as CHEMJeopardy, CHEMTwister, and CHEMTaboo motivate the learning process in a chemical context and provide insight into the topics that are being taught in the class.



In Jeopardy, categories will be divided by difficulty level, from basic to critical thinking. Each game will be composed of two teams competing for the high score.

### Rules:

- ❖ Each team will have a bell.
- ❖ The first team to ring the bell after the question has been read aloud will have the opportunity to respond in the form of a question.
- ❖ If a team rings the bell before the question has been entirely read aloud that team will be disqualified from answering the question.
- ❖ Final authority on the correct answer will be determined by the Peer Leader.
- ❖ The high score is determined by the number of correct responses to the answers and the point values associated with them.

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**Cite This Article as:** Azam, A.G., Vasquez, B., Lopez, E., Becvar, J.E. (2012). CHEMJeopardy. Peer-Led Team Learning: Leader Training. Online at <http://www.pltlis.org>.

Originally published in *Progressions: The Peer-Led Team Learning Project Newsletter*, Volume 9, Number 3, Spring 2008.